



GAME! Basketball and Contemporary Art

Great Park Gallery - May 17–July 26, 2026

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A collaboration with Project Backboard and artist Katy Ann Gilmore

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GAME! Basketball and Contemporary Art celebrates basketball as a source of creative expression and community connection. Anchored by the imaginative resurfacing of the Great Park's four basketball courts — which feature original, site-specific art by California artist, Katy Ann Gilmore — the exhibition showcases a selection of contemporary artists from the book, *Common Practice: Basketball and Contemporary Art*, exploring the culture and aesthetics of basketball, alongside a survey of Project Backboard's national and international court renovations.

Project Backboard is an Irvine-based non-profit organization that repairs and resurfaces public basketball courts with large-scale, site-specific artworks. Transforming court surfaces into vibrant works of art, Project Backboard aims to strengthen communities, enhance park safety, encourage multi-generational play, and inspire creative and thoughtful engagement with public space.

Since its founding in 2015, Project Backboard has renovated over 100 courts in more than twenty-five U.S. states, as well as in Puerto Rico, Canada, Mexico, Japan, and Portugal, in collaboration with artists such as Nina Chanel Abney, Jason REVOK, and Andy Warhol.

PLUS

GAME! Dunk Show, Demos, & Basketball Giveaway

Sunday, July 26, 2026 1–3pm

Great Park Gallery

8000 Great Park Blvd.,
Irvine

Thursdays & Fridays
Noon–4 p.m.

Saturdays & Sundays
10 a.m.–4 p.m.

For more information:



[artsinirvine.org](https://www.artsinirvine.org)

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